

kaboom!™



#18

STEVEN UNIVERSE





STEVEN UNIVERSE

created by
REBECCA SUGAR

written by
GRACE KRAFT

illustrated by
RII ABREGO

colors by
WHITNEY COGAR

letters by
MIKE FIORENTINO

designer
GRACE PARK

assistant editor
MICHAEL MOCCIO

editor
MATTHEW LEVINE

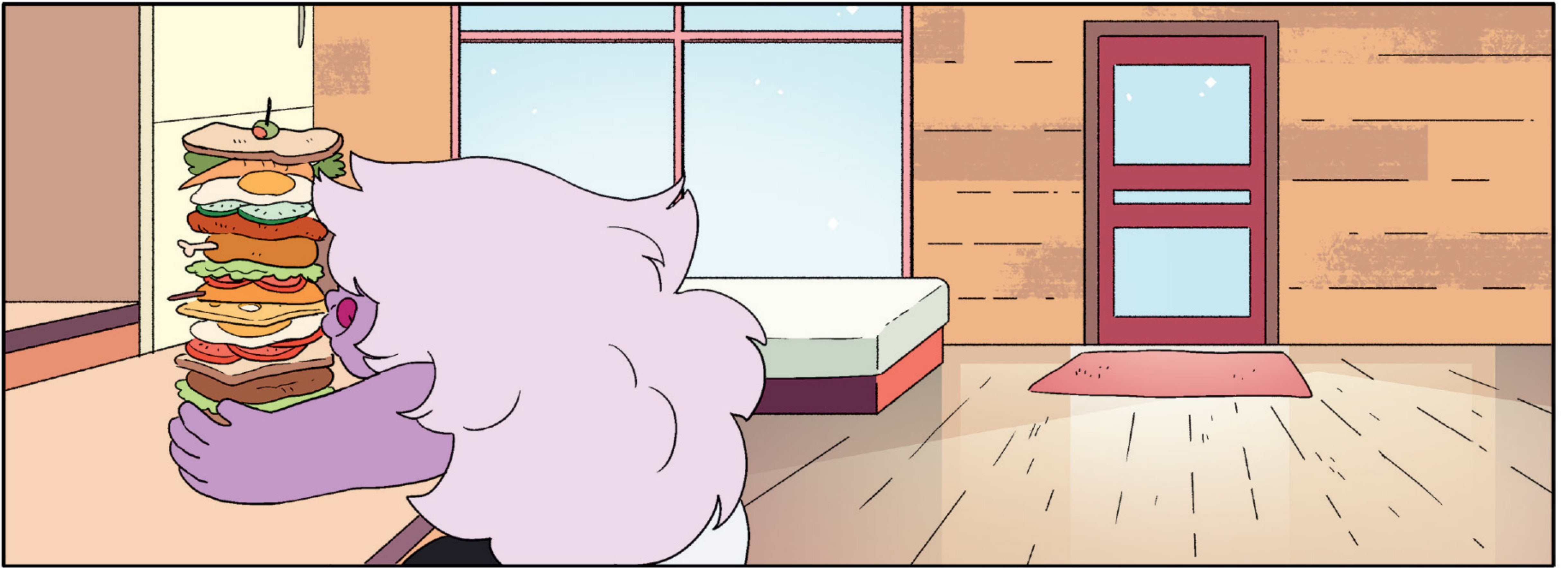
cover by
MISSY PEÑA

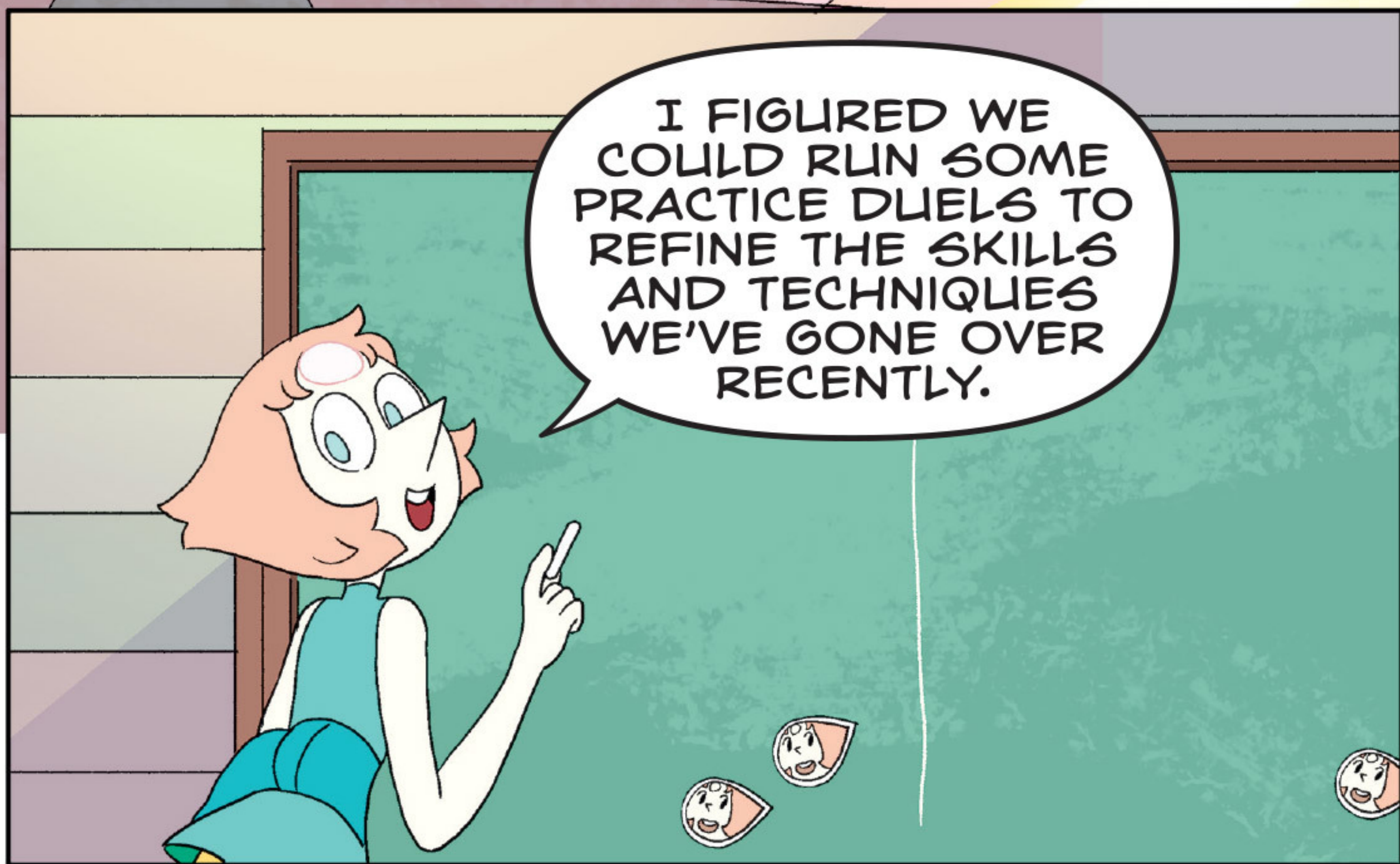
subscription cover by
MEG OMAC

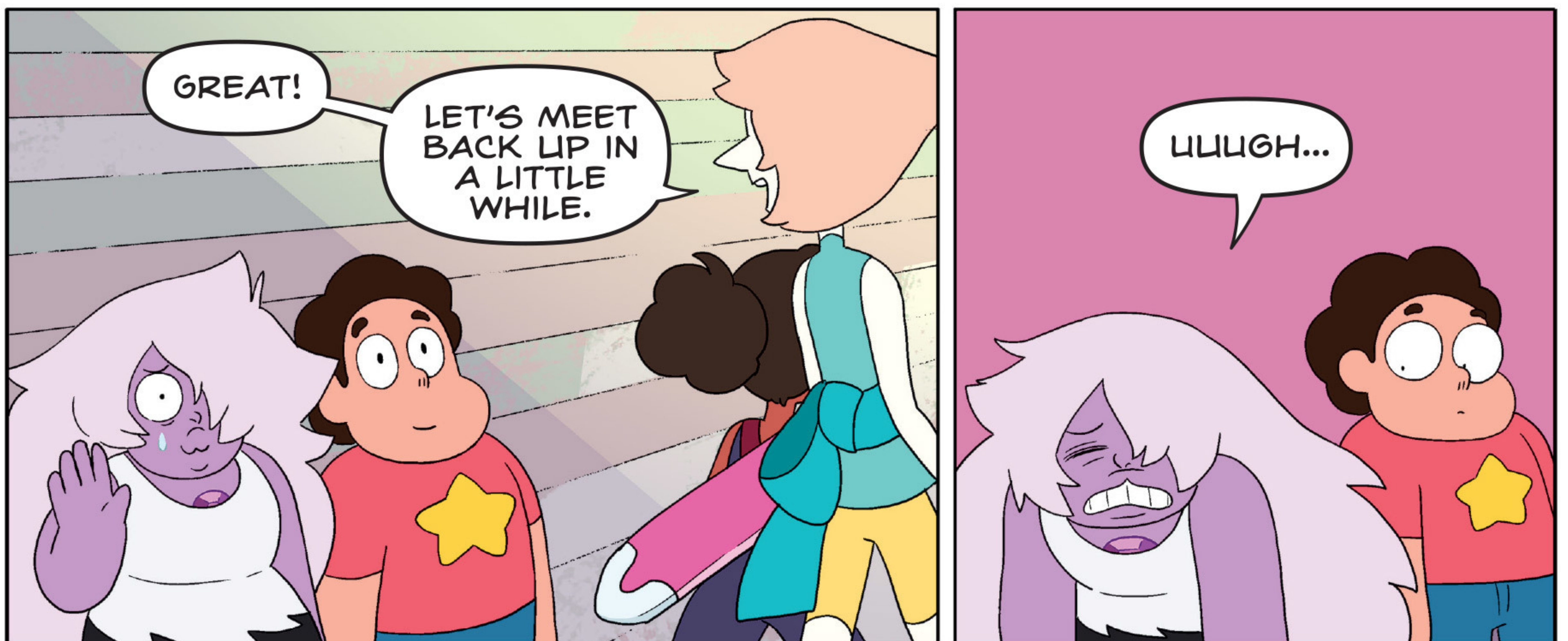
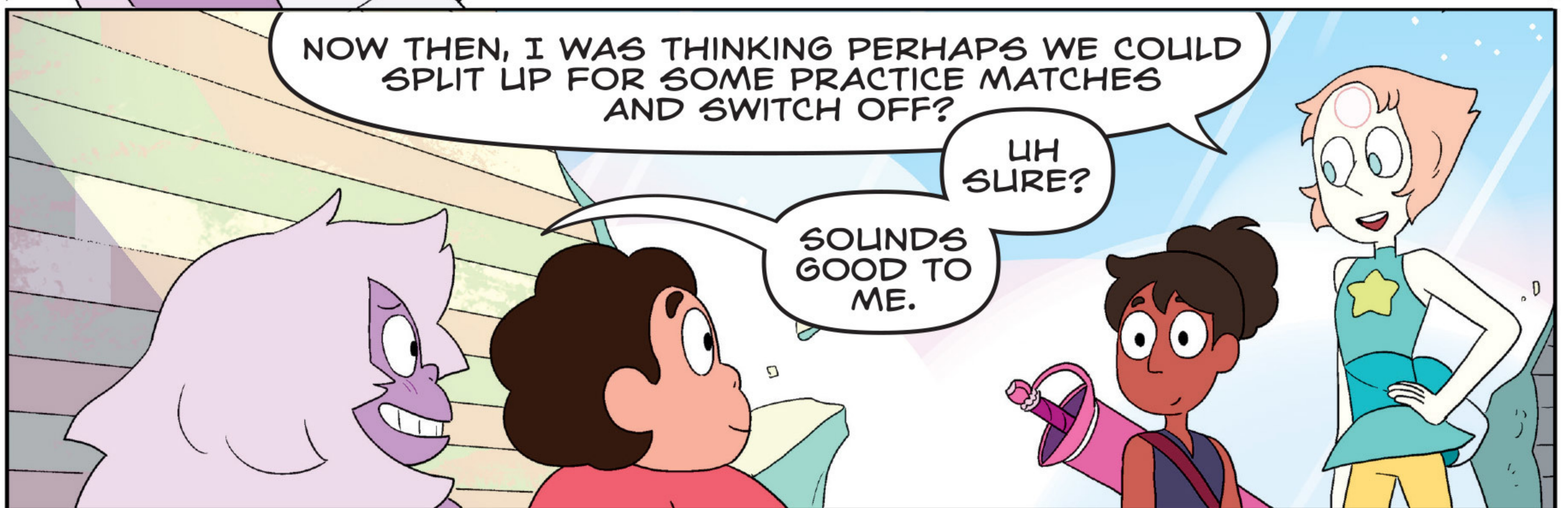
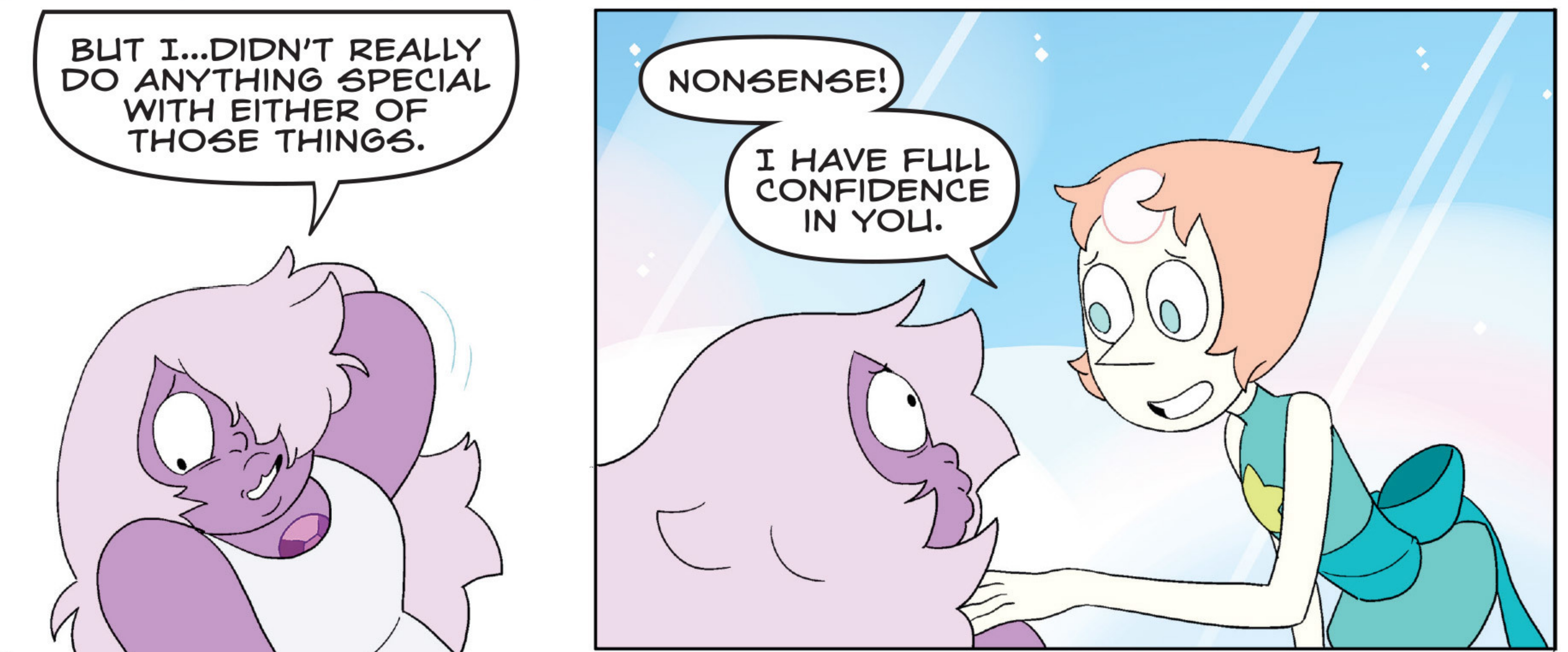
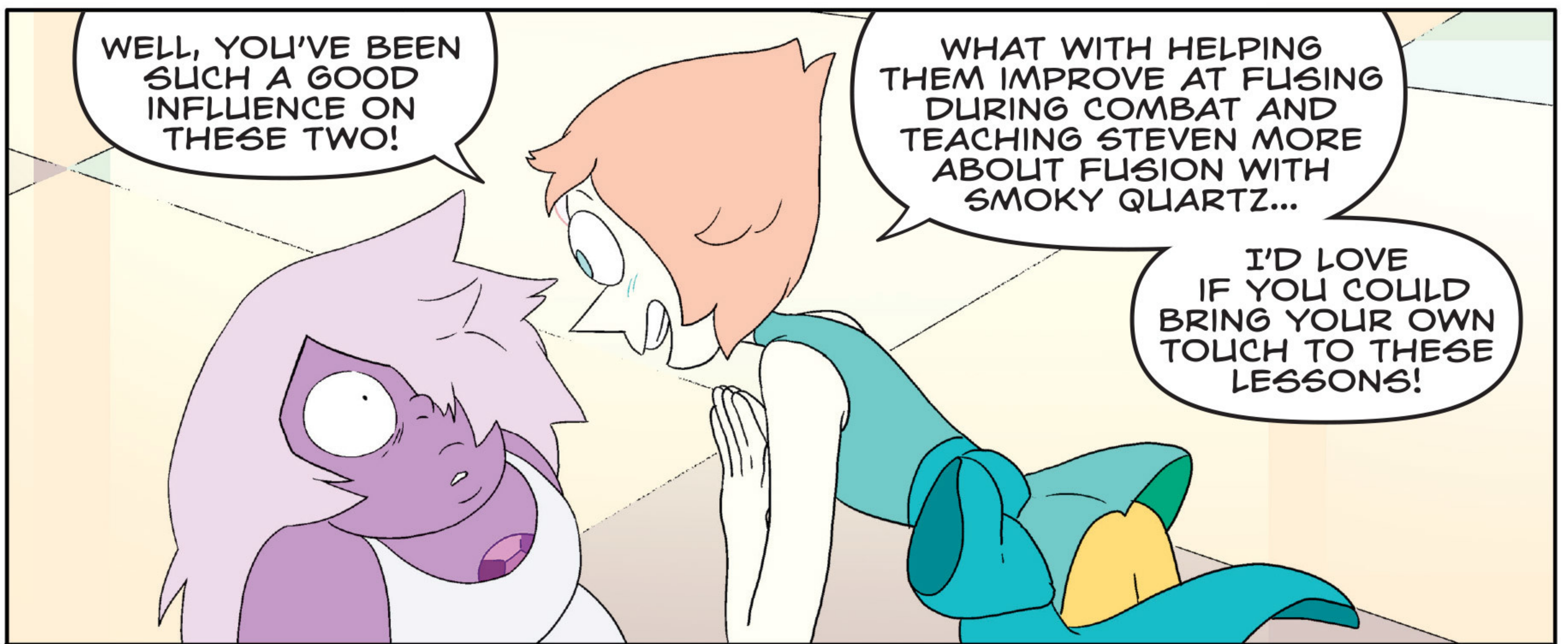
Special Thanks to **Marisa Marionakis, Janet No, Curtis Lelash, Conrad Montgomery, Jackie Buscarino, Alan Pasman** and the wonderful folks at **Cartoon Network**.

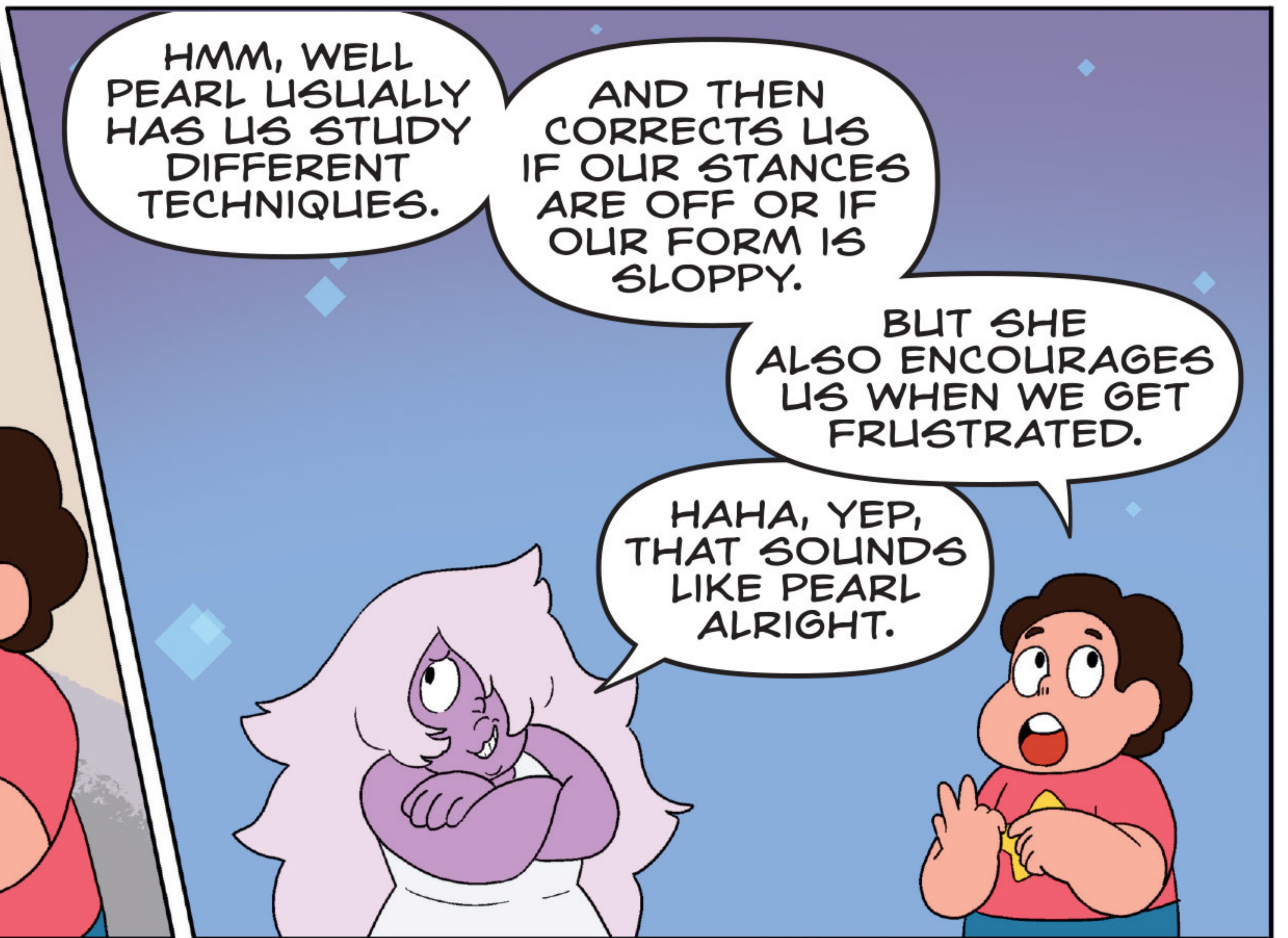


STEVEN UNIVERSE ONGOING No. 18, July 2018. Published by KaBOOM!, a division of Boom Entertainment, Inc., 5670 Wilshire Boulevard, Suite 400, Los Angeles, CA 90036-5679. STEVEN UNIVERSE, CARTOON NETWORK, the logos, and all related characters and elements are trademarks of and © Cartoon Network. (S18). KaBOOM!™ and the KaBOOM! logo are trademarks of Boom Entertainment, Inc., registered in various countries and categories. All characters, events, and institutions depicted herein are fictional. Any similarity between any of the names, characters, persons, events, and/or institutions in this publication to actual names, characters, and persons, whether living or dead, events, and/or institutions is unintended and purely coincidental. KaBOOM! does not read or accept unsolicited submissions of ideas, stories, or artwork. For information regarding the CPSIA on this printed material, call: (203) 595-3636 and provide reference #RICH – 800890. **PRINTED IN USA.**

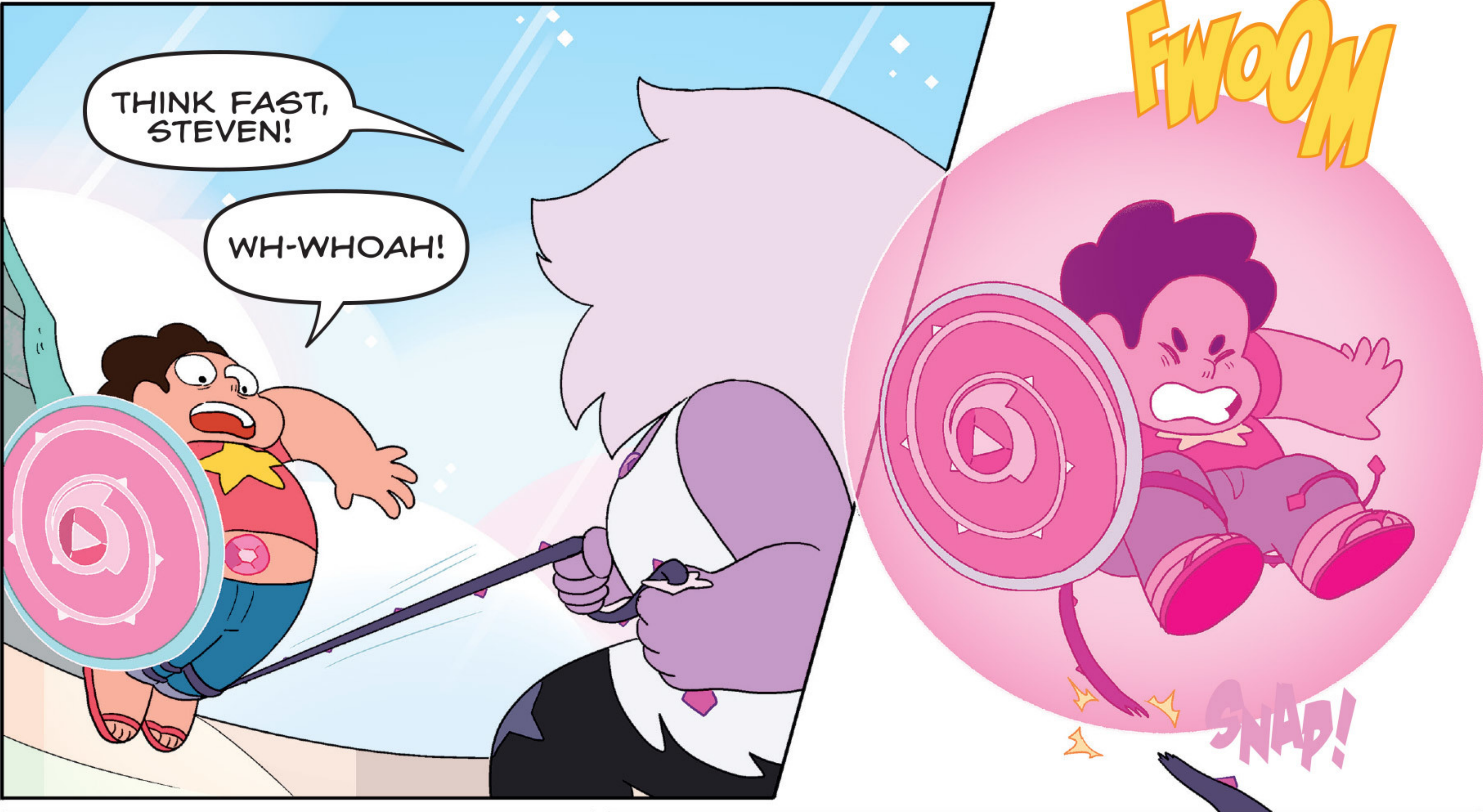


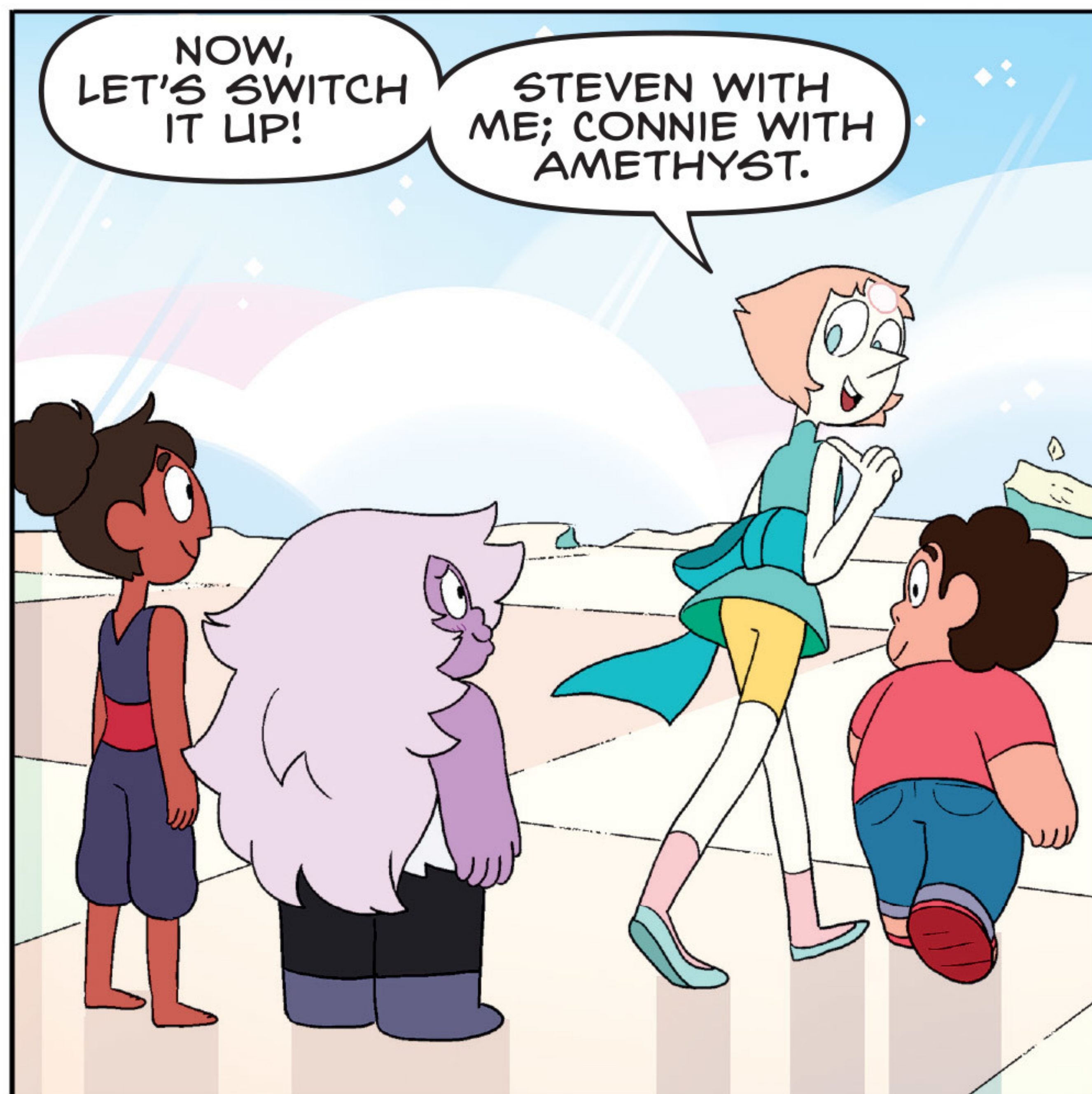


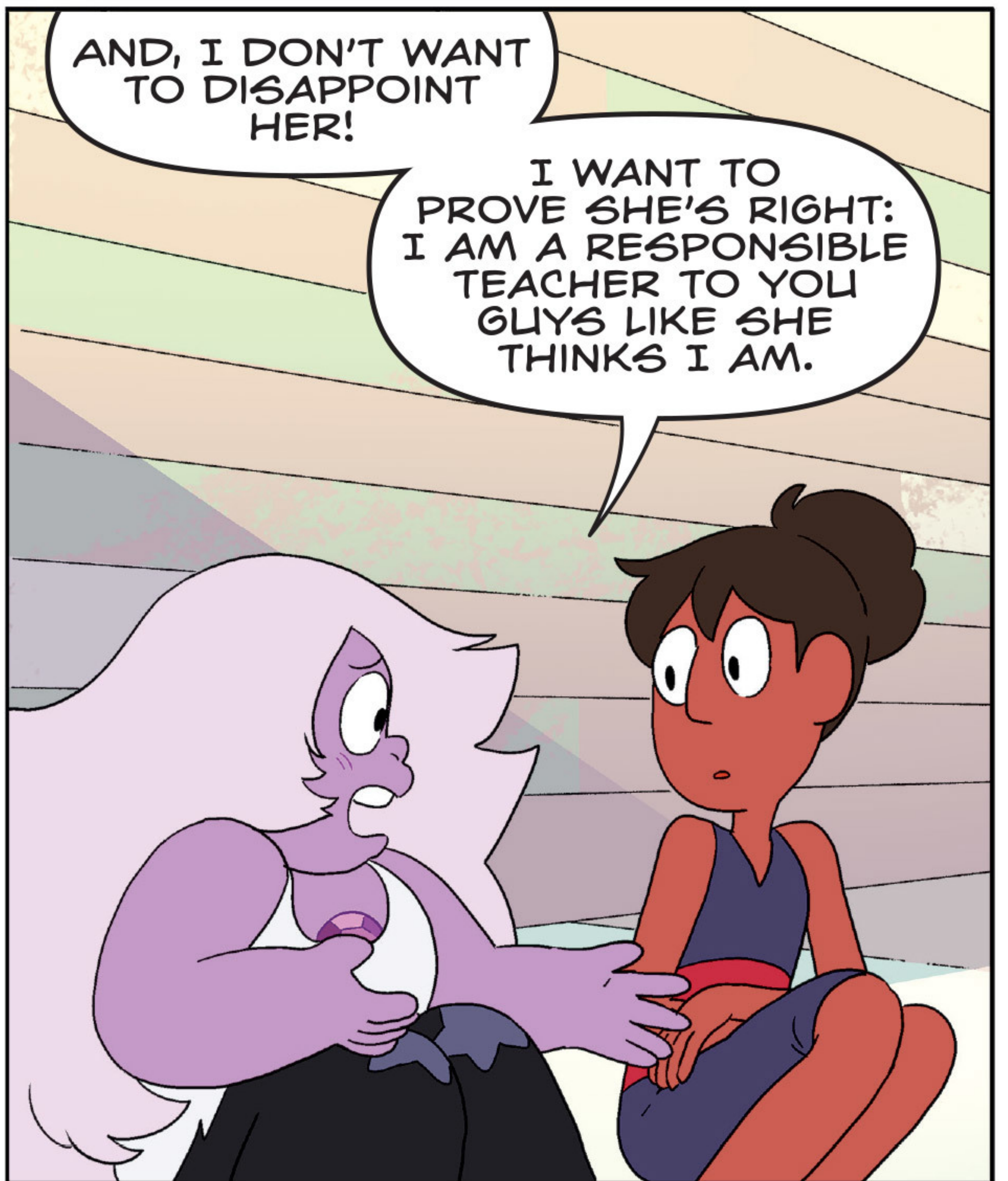
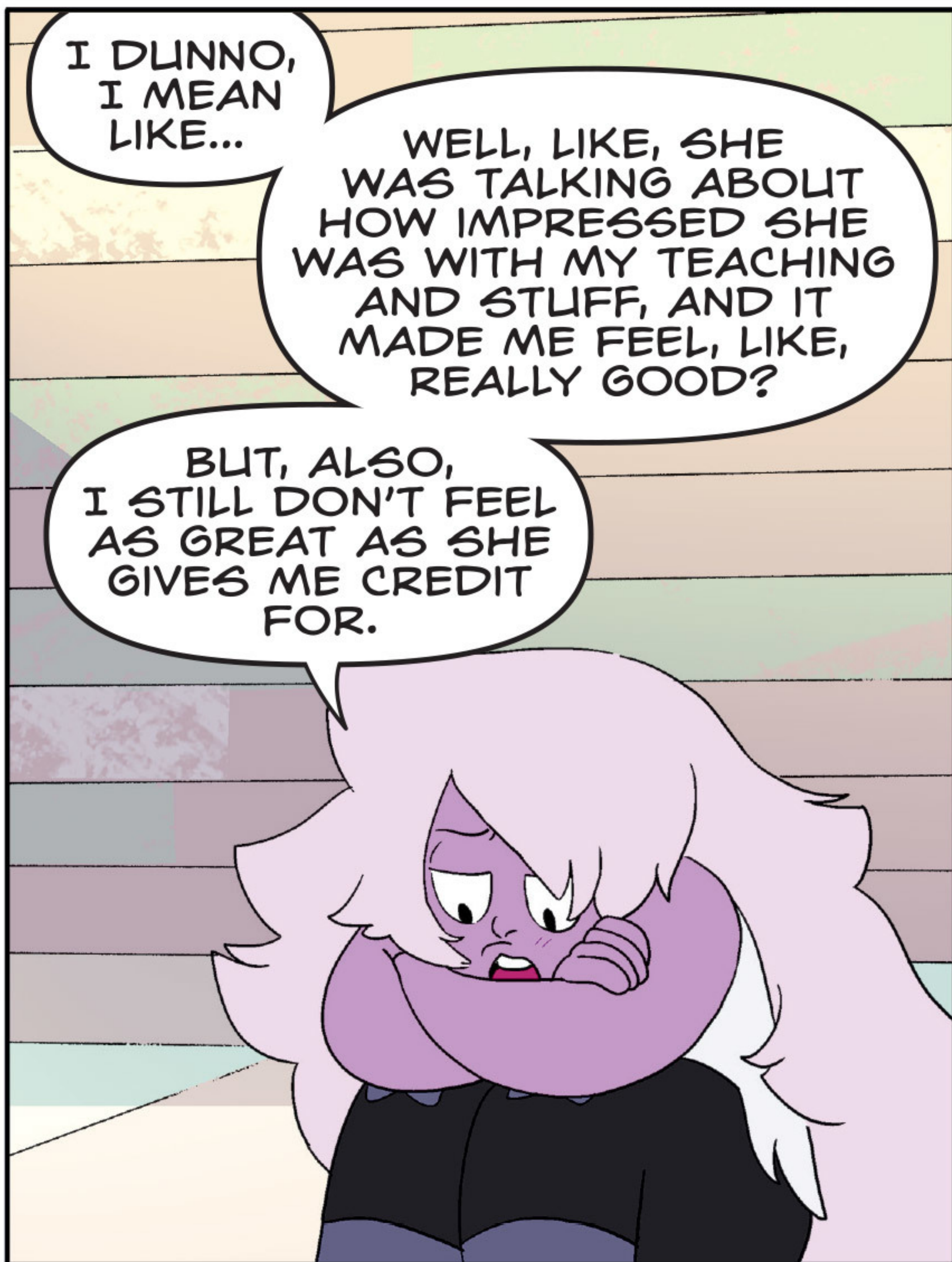


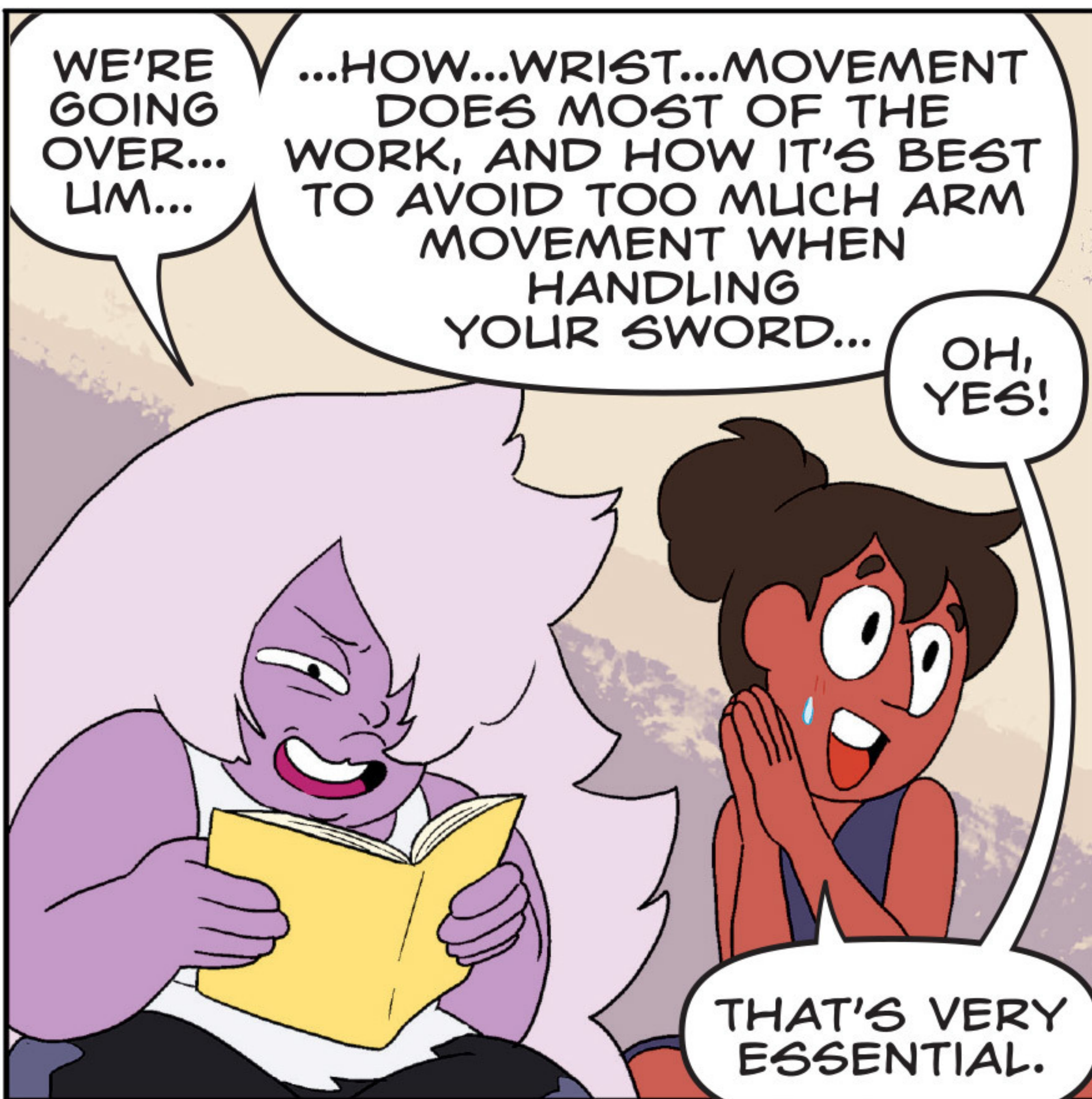
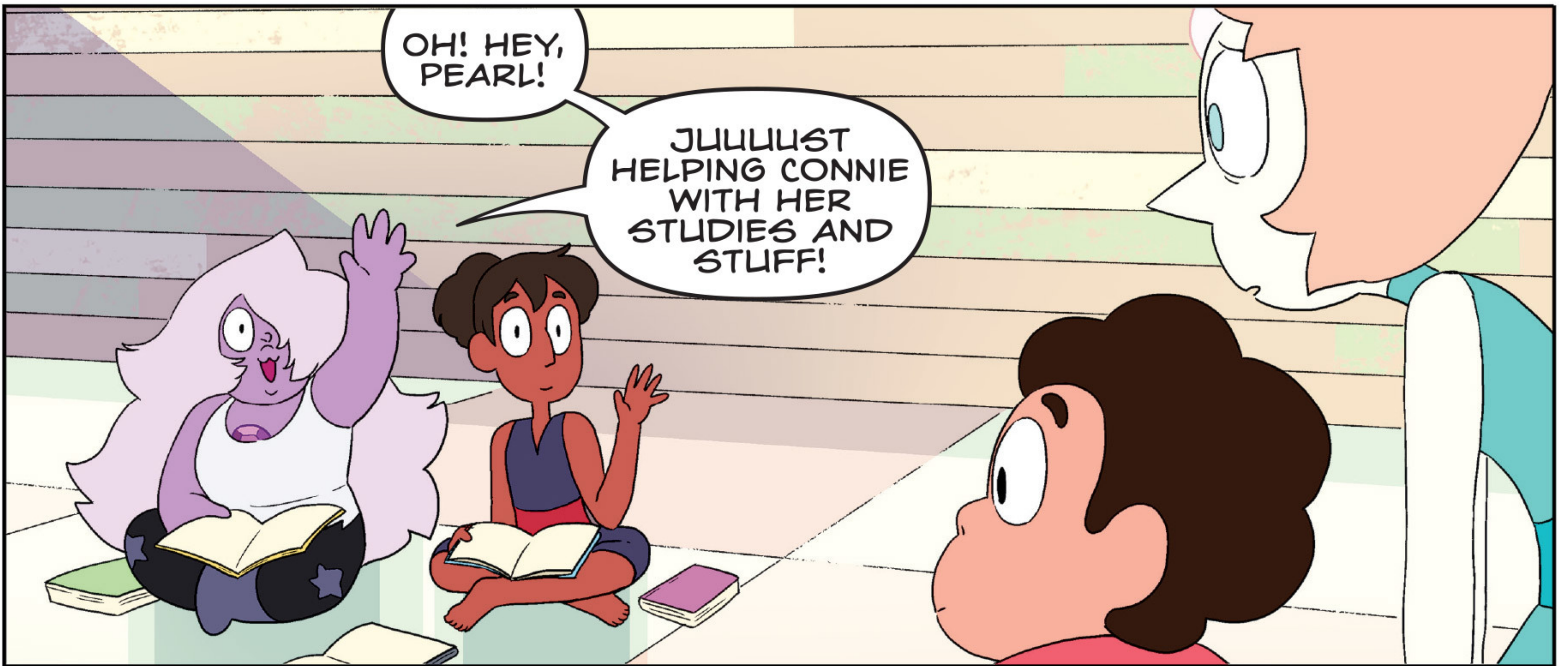










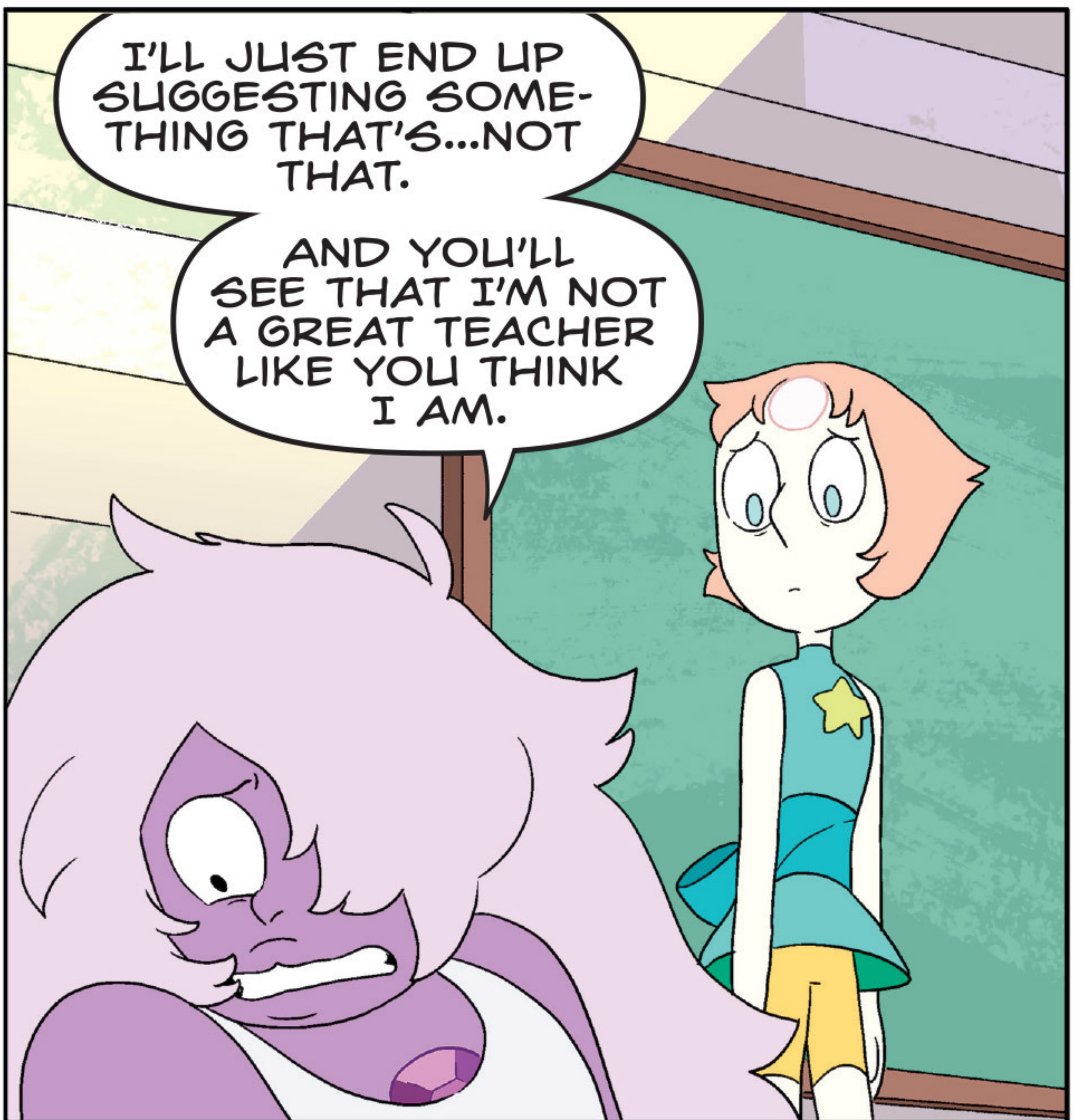






UGH!!

BUT YOU'RE, LIKE, SO PRECISE AND PERFECT AND STUFF!



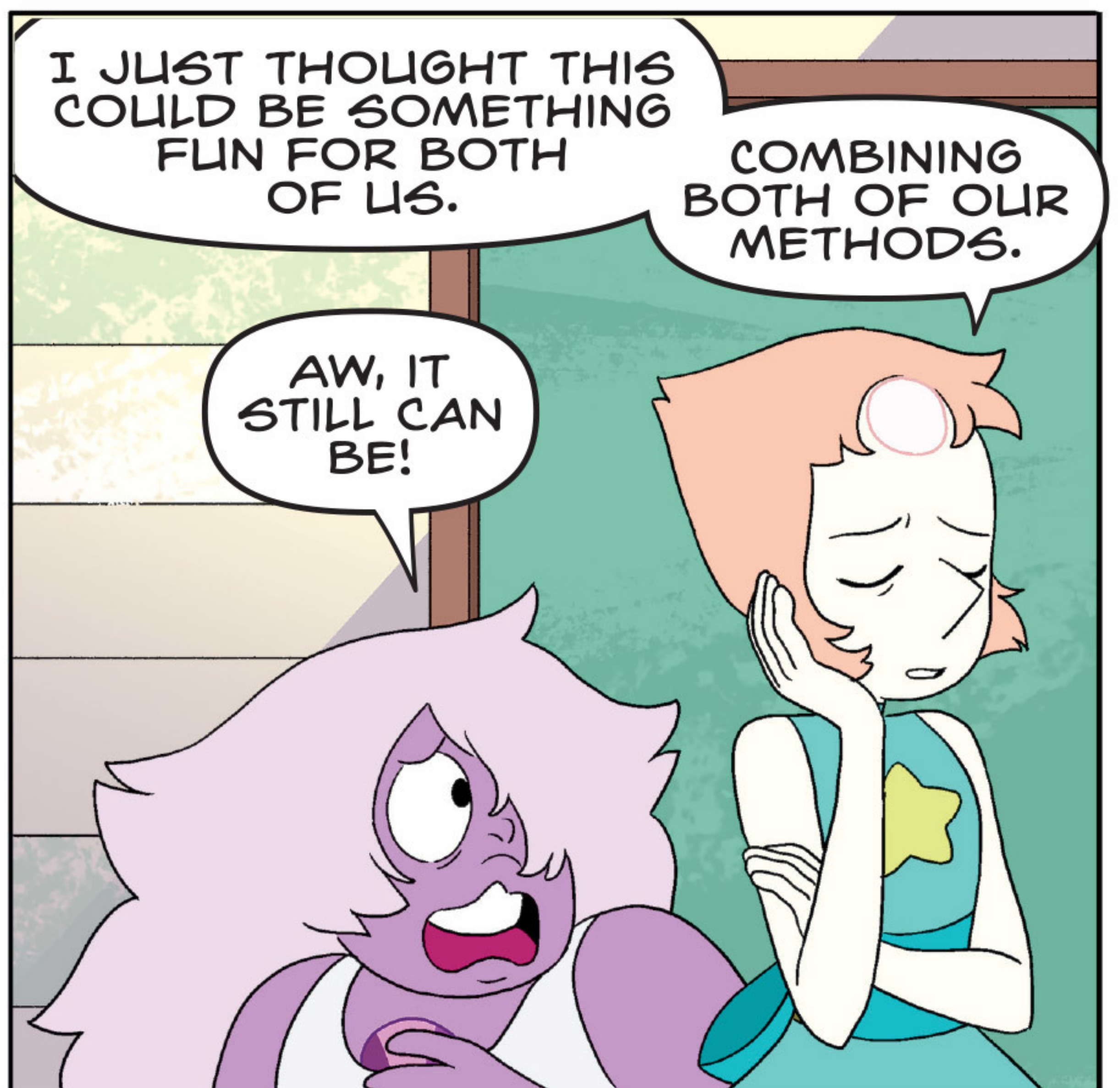
I'LL JUST END UP SUGGESTING SOMETHING THAT'S...NOT THAT.

AND YOU'LL SEE THAT I'M NOT A GREAT TEACHER LIKE YOU THINK I AM.



IS THAT WHAT YOU'VE BEEN THINKING?

I'M SORRY, I DIDN'T MEAN TO PRESSURE YOU.



I JUST THOUGHT THIS COULD BE SOMETHING FUN FOR BOTH OF US.

COMBINING BOTH OF OUR METHODS.

AW, IT STILL CAN BE!

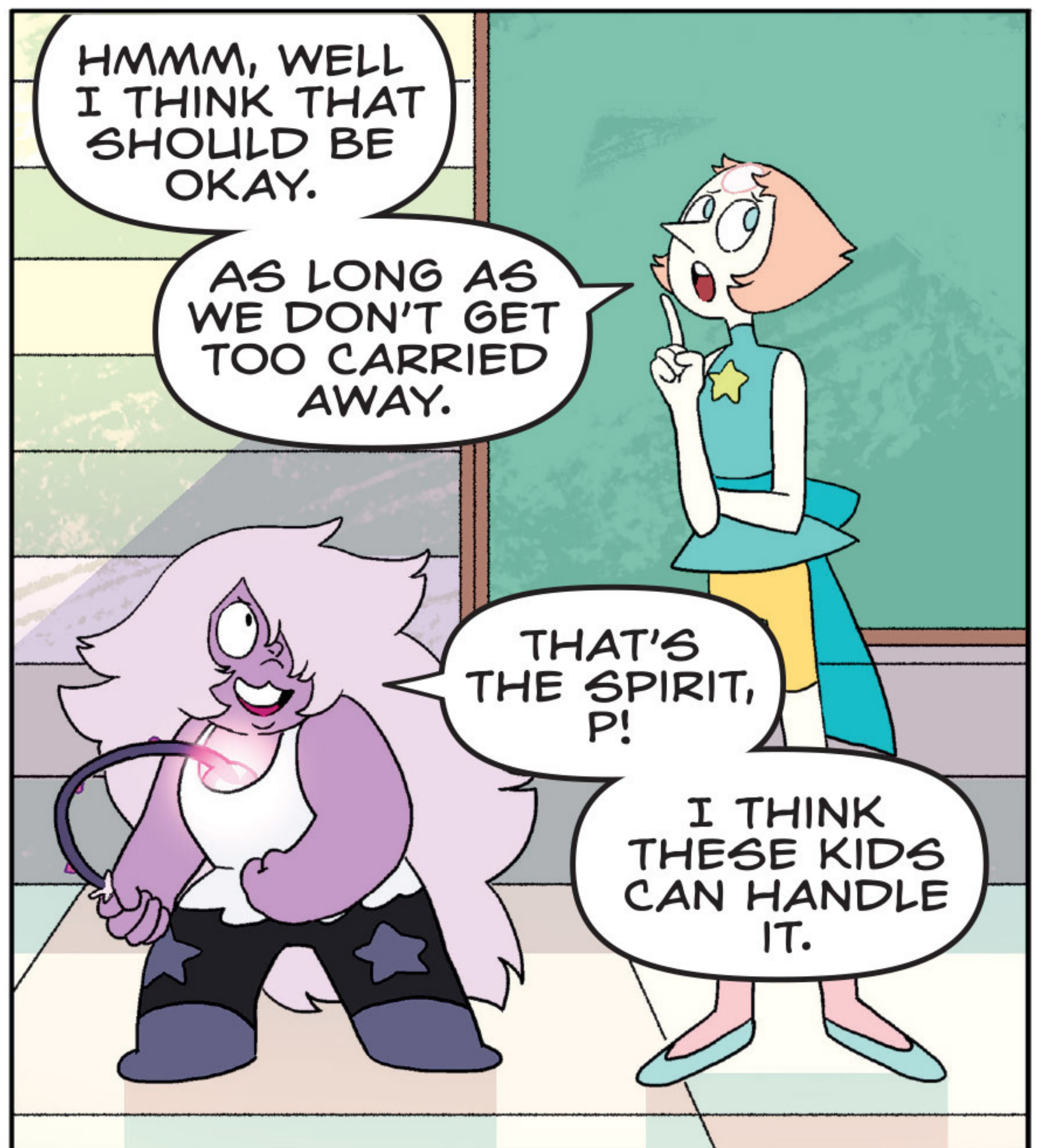


YEAH! YOU GUYS ARE BOTH GREAT TEACHERS!

NO MATTER WHAT THE LESSON IS, I'M SURE IT WILL BE FUN AND INFORMATIVE.

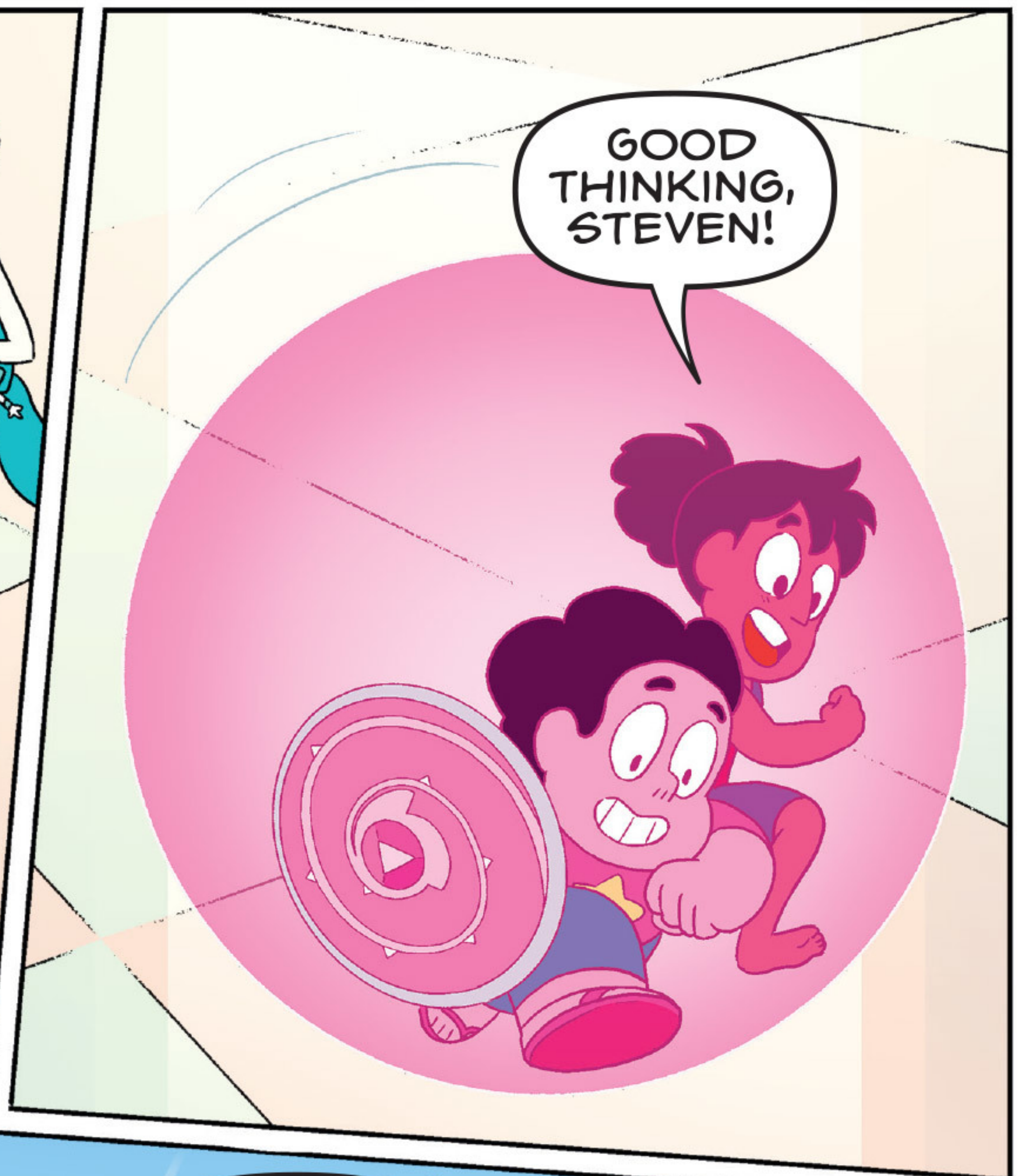
WE'LL LIKE IT EVEN IF IT'S BAD!

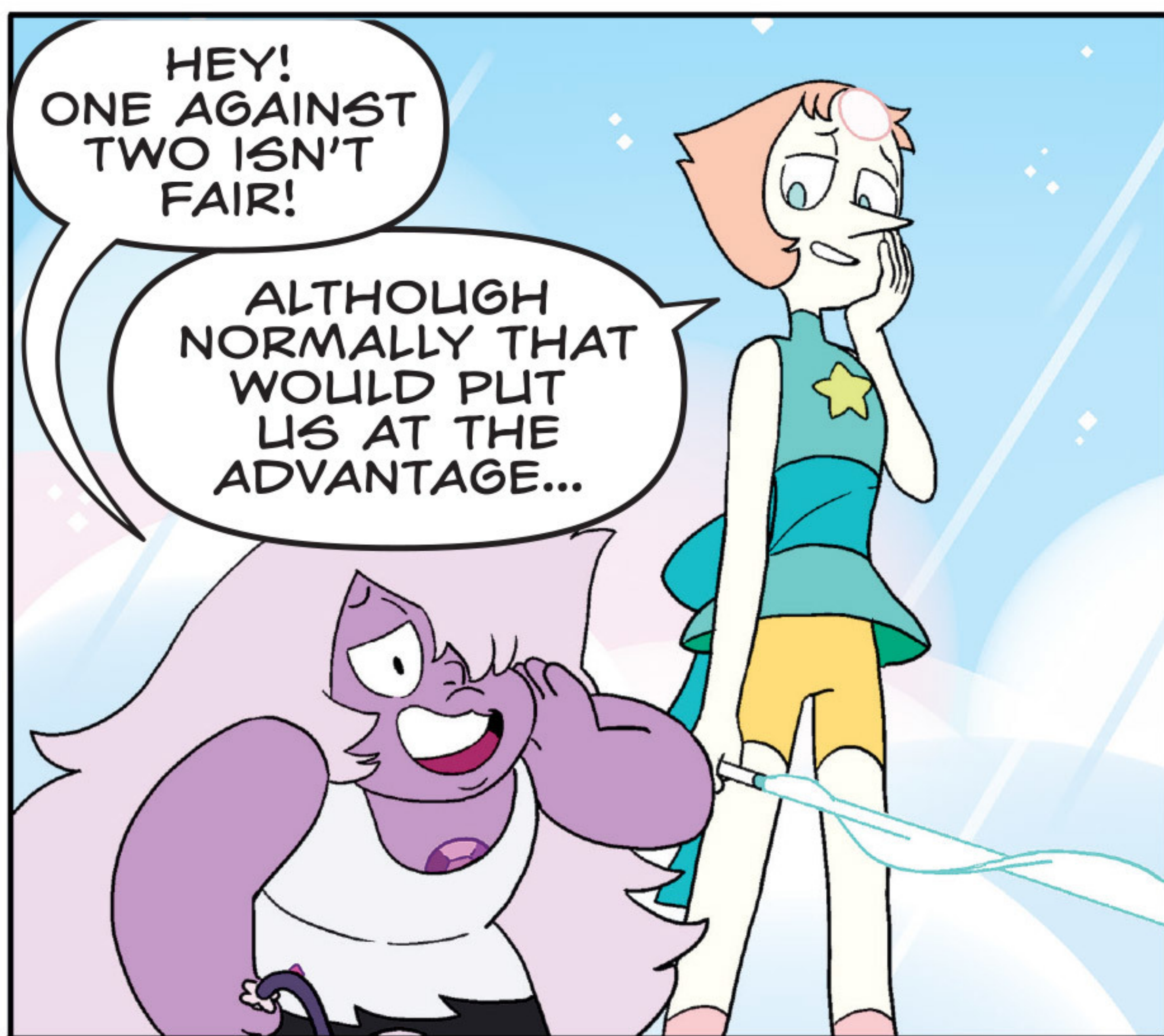
WHICH IT WON'T BE!











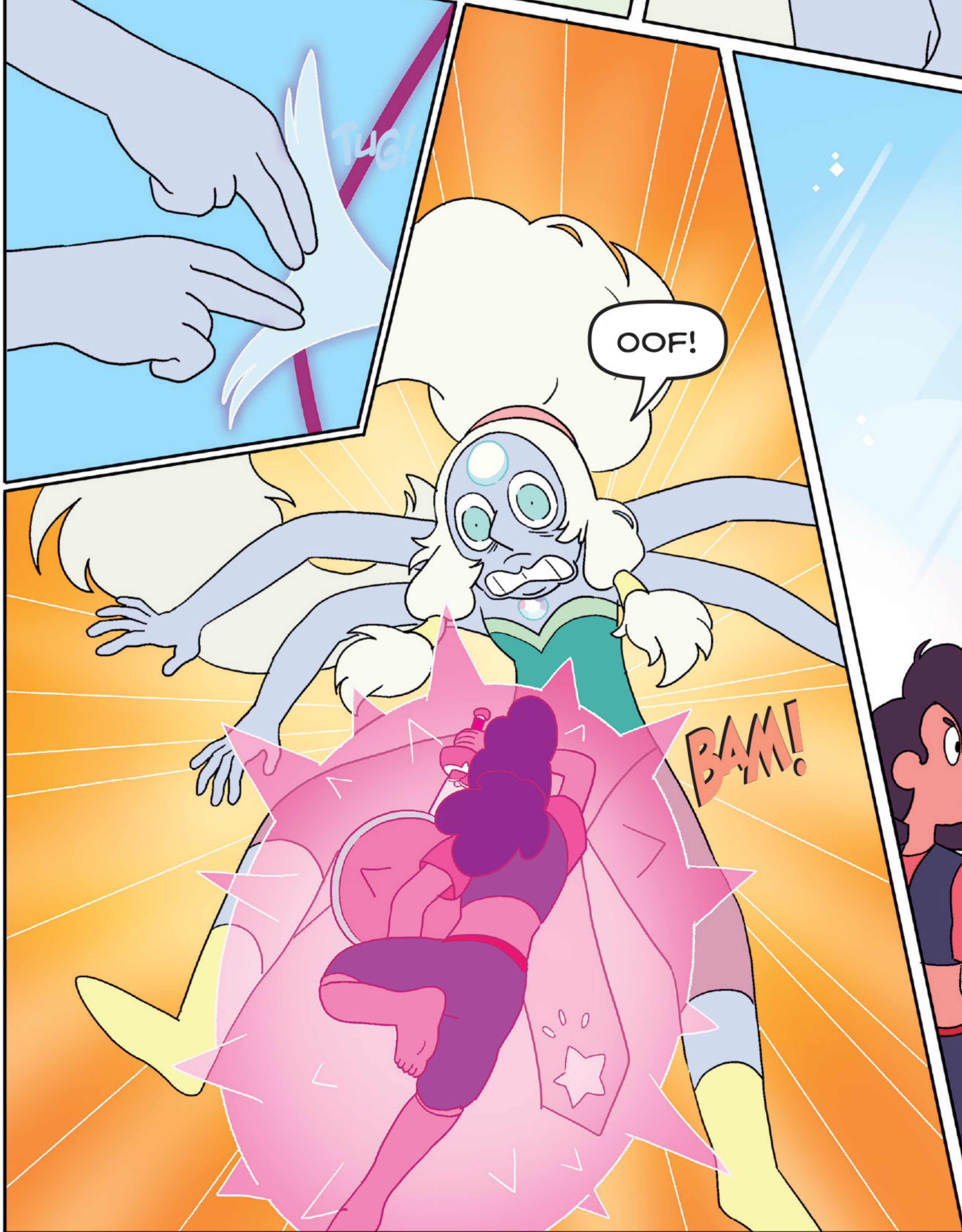
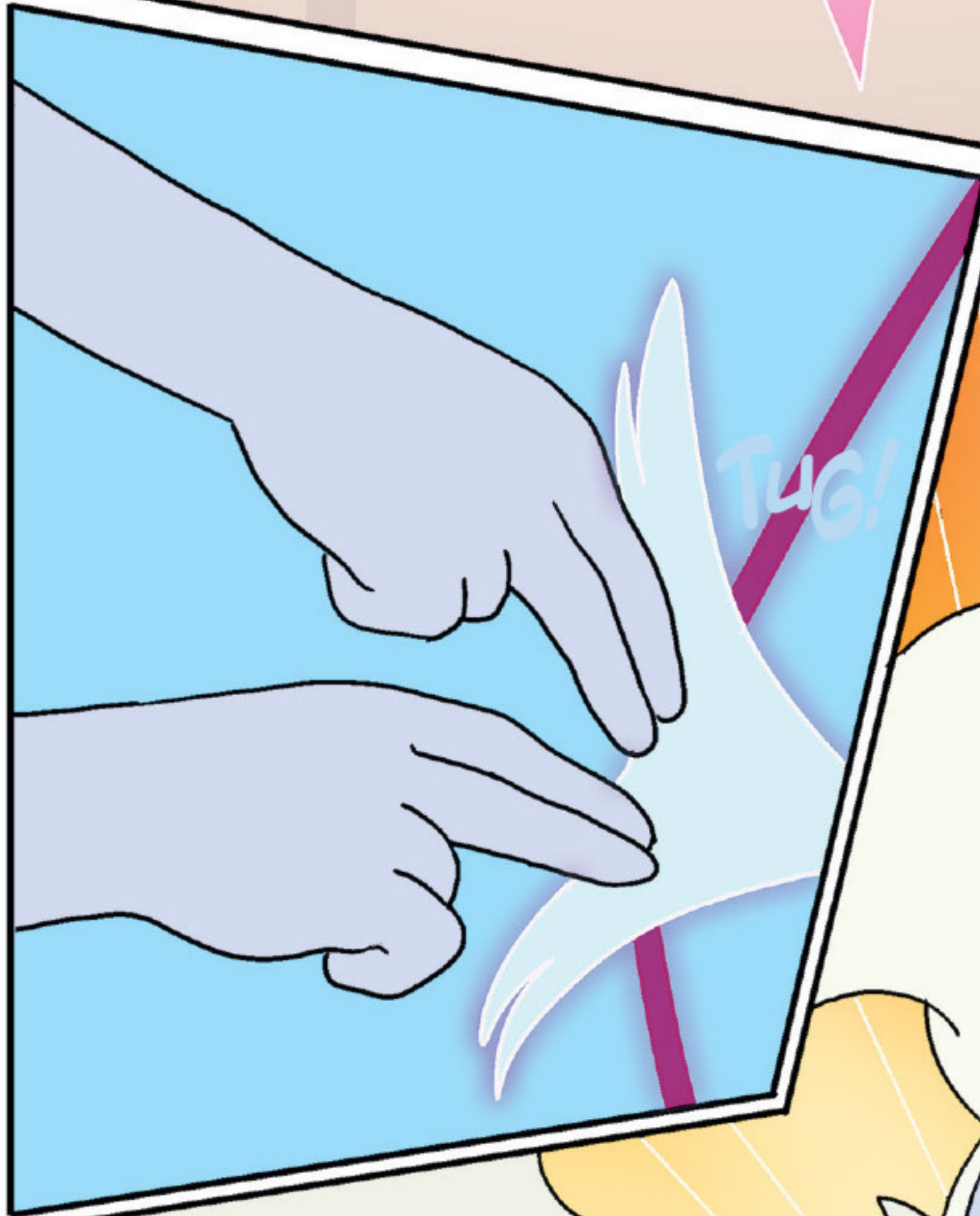


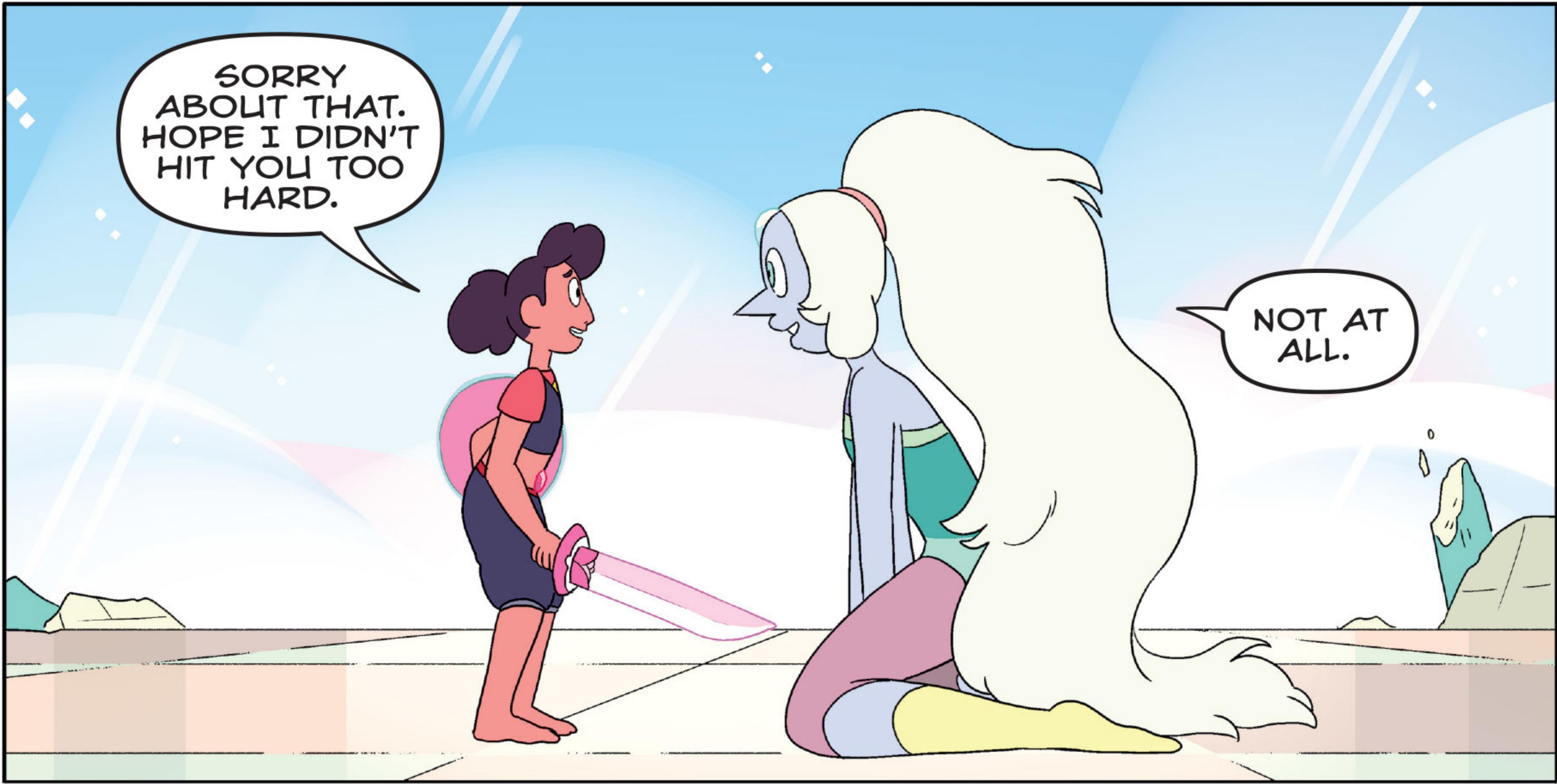


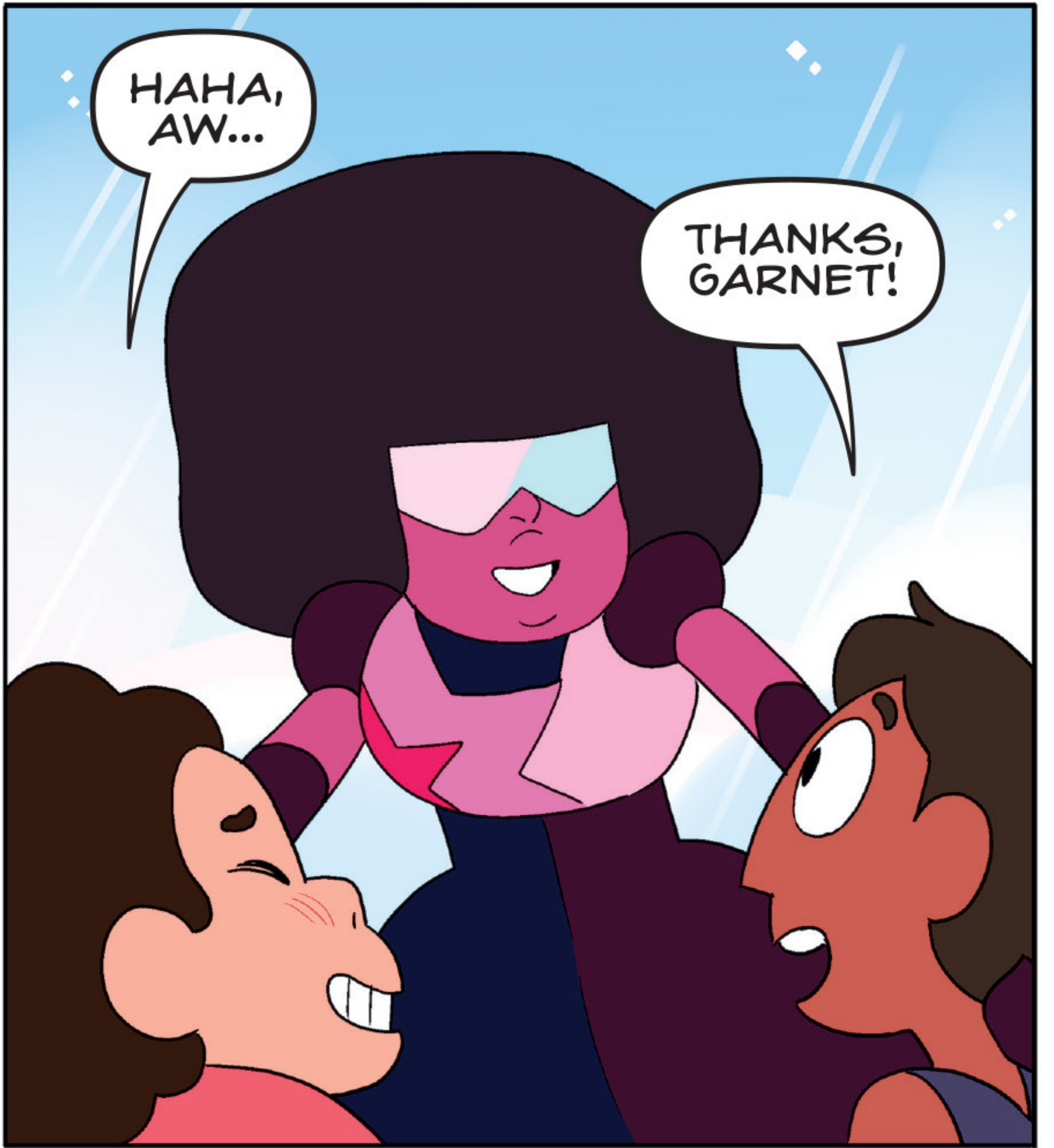
BOOOOF!

OH, I HOPE
THAT WASN'T
OVERDOING
IT...









BOOM!™ DISCOVER YOURS

STUDIOS

JULY RELEASES AND NEWS

QUESTING AT
ITS FINEST!

RUINWORLD

**JIM HENSON'S
BENEATH THE
DARK CRYSTAL**

**THE THRILLING
ADVENTURE
HOUR**

ALSO THIS MONTH

RUN WILD

ICYMI: BY NIGHT #2

GET TO KNOW BOOM! STUDIOS

TO READ THESE STORIES AND
DISCOVER MORE NEWS AND UPDATES FOLLOW US



/BOOMStudiosComics



/boomstudios



/boom_studios

boomstudios.

ROSS RICHIE CEO & Founder • MATT GAGNON Editor-in-Chief • FILIP SABLIK President, Publishing & Marketing • STEPHEN CHRISTY President, Development • LANCE KREITER Vice President, Licensing & Merchandising
PHIL BARBARO Vice President, Finance & Human Resources • ARUNE SINGH Vice President, Marketing • BRYCE CARLSON Vice President, Editorial & Creative Strategy • SCOTT NEWMAN Manager, Production Design • KATE HENNING Manager, Operations
SPENCER SIMPSON Manager, Sales • SIERRA HAHN Executive Editor • JEANINE SCHAEFER Executive Editor • DAFNA PLEBAN Senior Editor • SHANNON WATTERS Senior Editor • ERIC HARBURN Senior Editor • WHITNEY LEOPARD Editor
CAMERON CHITTOCK Editor • CHRIS ROSA Editor • MATTHEW LEVINE Editor • SOPHIE PHILIPS-ROBERTS Assistant Editor • GAVIN GRONENTHAL Assistant Editor • MICHAEL MOCCIO Assistant Editor
AMANDA LaFRANCO Executive Assistant • KATALINA HOLLAND Editorial Administrative Assistant • JILLIAN CRAB Design Coordinator • MICHELLE ANKLEY Design Coordinator • KARA LEOPARD Production Designer • MARIE KRUPINA Production Designer
GRACE PARK Production Design Assistant • CHELSEA ROBERTS Production Design Assistant • ELIZABETH LOUGHRIDGE Accounting Coordinator • STEPHANIE HOCUTT Social Media Coordinator • JOSÉ MEZA Event Coordinator
HOLLY AITCHISON Operations Coordinator • MEGAN CHRISTOPHER Operations Assistant • RODRIGO HERNANDEZ Mailroom Assistant • MORGAN PERRY Direct Market Representative • CAT O'GRADY Marketing Assistant • CORNELIA TZANA Publicity Assistant

QUESTING AT ITS FINEST! **RUINWORLD**

Intrepid adventurers Pogo and Rex are on a quest for fame and fortune. Their discovery of a special map leads them on an epic journey through dangers, demons and old enemies. There's just one tiny problem—they've already lost the map! Now they'll have to survive the greatest dangers of a world where threats hide behind every corner... if they can find a way to survive each other first!

Main Cover by
Derek Laufman



Variant Cover by
Sean Galloway



Derek Laufman
 Writer/Artist

Tell us a little bit about the questing heroes of *RuinWorld*.

Laufman: The one overarching theme for all the characters in *RuinWorld* is that they are flawed. Our main heroes are no exception to that rule. Pogo and Rex are an unlikely duo brought together by circumstance. Pogo is a pig who grew up listening to fantastic tales of adventure and dreaming about becoming a Ruin Hunter like his grandfather. Raised by his mother and growing up on a small farm, Pogo has seen very little of the world but he's excited to have an opportunity to prove himself.

Rex is an orphan who is half cat and half fox. As a child Rex learned to steal out of necessity for survival. That skill along with his expert swordsmanship has garnered Rex a reputation as one of the top Ruin Hunters around. Along their journey, they will meet a series of characters that will play a much bigger role in the plot and you'll soon realize that the story is much greater than that of our two likeable heroes.

What crazy adventures will Pogo and Rex be getting themselves into in this series?

Laufman: Pogo and Rex find themselves in many funny and

dangerous situations. Without spoiling anything too much I can say that they battle a giant Golem, anger an entire tribe of frog people, and light a spark of death and destruction that could most certainly doom all of the Ruinlands. And that's all in the first few issues.

How did you develop the look of *RuinWorld*?

Laufman: The look of *RuinWorld* started with character design sketches for a different story idea entirely. In the beginning stages I thought about doing a book with a much darker tone, but eventually ended up down a path with a more all-ages vibe. For instance, the character designs that eventually became Pogo and Rex, were derived from concepts for a couple of mercenaries. Pogo was more boar-like than pig and carried a spiked club. Rex was a fox with a sinister look—a scar over his eye and wielding a bow. However, in the end those designs and characters eventually went in a different direction. Those new designs for Pogo and Rex became the seed that sprouted the entire look for the series.

What drew you to the all-ages fantasy genre?

Laufman: I've been a fan of the fantasy genre since I was a small child. I can still remember the first time I watched *Clash of the Titans* and *Star Wars*. My love of fantasy grew further with *The Dark Crystal*, *Willow*, *The Secret of NIMH*, and so many other fantasy films and cartoons. It continued to be reinforced with my love of video games when I was introduced to the world of Hyrule on my Nintendo Entertainment System and later

with the *Final Fantasy* and *World of Warcraft* series of games. Not surprisingly I found myself drawn towards fantasy comics as well with *Bone*, *Hellboy*, and *Battle Chasers* to name a few. Fantasy seemed like the perfect place to start with my first comics series.

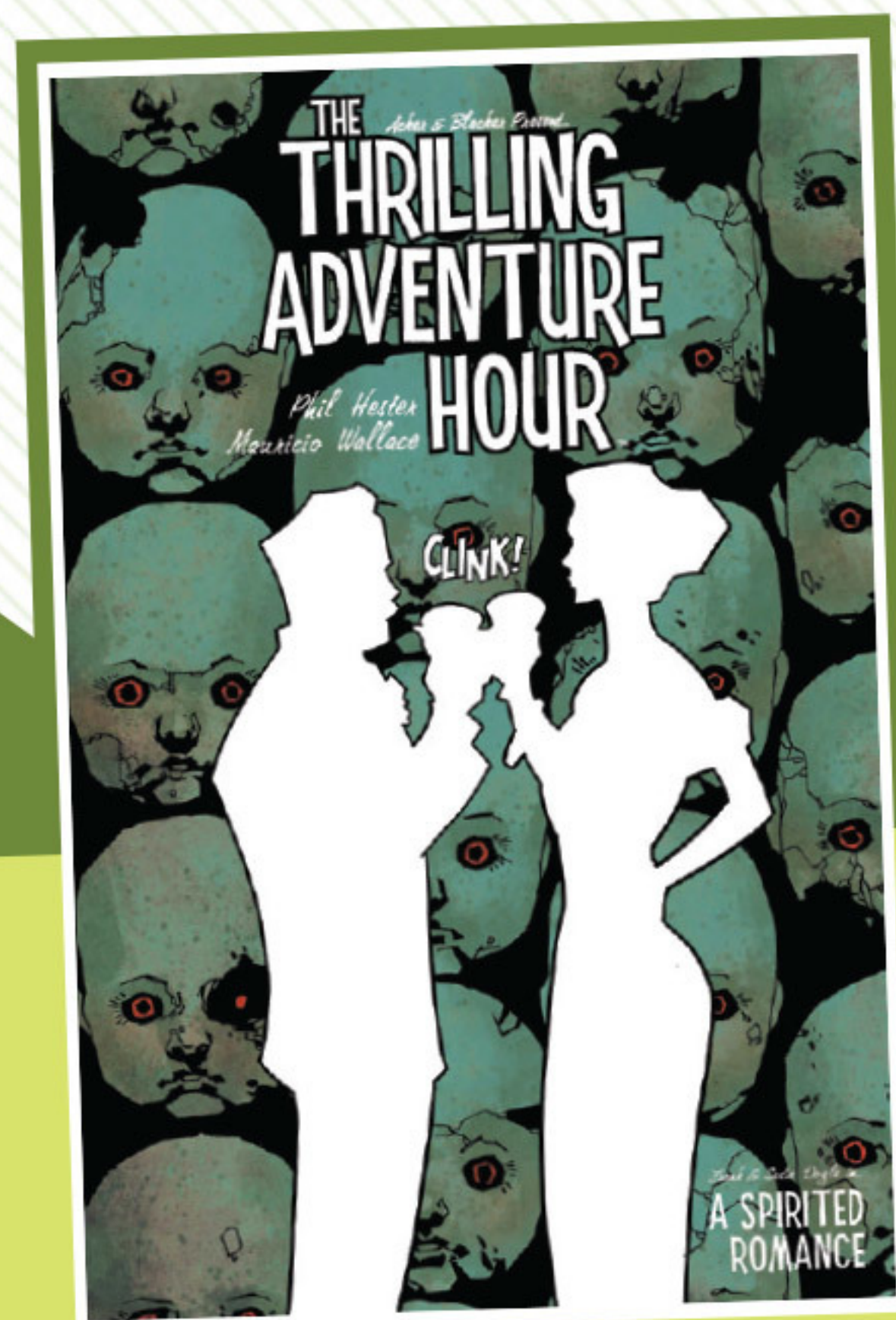
If you had to choose one character to go on a quest for fame and fortune with, who would it be and why?

Laufman: Rex is awesome and maybe the obvious choice. He's one of the best swordsmen and Ruin Hunters in all of the Ruinlands, but he's very much a hothead and too demanding. I could see us butting heads a lot. As much fun as it would be to go on a quest with Pogo, he's just too much of a walking disaster like myself. We'd die way too fast together.

So, if I had to choose, it would probably be Kale, who you'll meet in the second issue. She may be a chipmunk, but her hunting and thieving abilities are unmatched. Much like Rex, she's a bit quick tempered, but she has a sharp wit and a sarcasm I enjoy. Past her tough exterior, she's got a big heart and is very loyal. It also doesn't hurt that she can shoot an arrow through an apple at 200 yards. ■



RUINWORLD #1
 AVAILABLE AT YOUR LOCAL COMIC SHOP **JULY 11!**



Cover by
Phil Hester
with **John Rauch**

ALSO IN STORES THIS MONTH,
**THE THRILLING ADVENTURE HOUR:
A SPIRITED ROMANCE
DISCOVER NOW EDITION!**

A TOAST WITH GHOSTS! **THE THRILLING ADVENTURE HOUR #1**

An all-new series from creators Ben Acker and Ben Blacker, along with rising star artist M.J. Erickson, based on the wildly popular Hollywood stage show and podcast!

Frank and Sadie Doyle are the toast of the upper crust, headliners on the society pages...and they see ghosts. When one night of having a drink (or ten) with friends goes horribly—and perhaps predictably—wrong at a haunted house, the Doyles find themselves in a situation beyond belief.



**THE THRILLING
ADVENTURE HOUR #1**
IS IN COMIC SHOPS **JULY 18!**

HUMANITY TRANSFORMED **RUN WILD**

The *Run Wild* graphic novel reunites storytellers K.I. Zachopoulos and Vincenzo Balzano, the visionary creators of *The Cloud*. When all of civilization begins turning into animals, only two people remain—young siblings Ava and Flynn. On a desperate search for their parents and safety, they'll traverse a wild and unruly landscape, make friends and foes of all species, and discover what really makes them human.

RUN WILD
IS IN COMIC SHOPS **JULY 11!**



A NEW SEQUEL TO THE HIT FILM JIM HENSON'S BENEATH THE DARK CRYSTAL

With the Crystal healed and the Skeksis banished, Kensho and Thurma return to their separate worlds to enjoy the peace they fought so hard to ensure. At the Crystal Castle, Kensho is asked to accept the responsibility as leader of Thra. Meanwhile, the realm of Mithra is being rebuilt by the newly-crowned Ember Queen Thurma, whose own quest to decide the future of her land is thrown into question when another Fireling makes a claim as the true heir to the throne.



Cover by
Benjamin Dewey

JIM HENSON'S BENEATH THE DARK CRYSTAL #1
IS IN COMIC SHOPS **JULY 4!**



ICYMI: BY NIGHT #2 NEW PALS, NEW DIMENSIONS

After meeting a friendly new face in the alternate dimension they've stumbled upon, Heather (eagerly) and Jane (reluctantly) agree to venture further in. With their trusty camcorder to record what they find and an inhuman new buddy, there's no turning back now!

From Eisner Award-nominated creator John Allison (*Giant Days*) and artist Christine Larsen (*Adventure Time*).

BY NIGHT #2
IS IN COMIC SHOPS **JULY 18!**

GET TO KNOW **BOOM! STUDIOS**

SOPHIE PHILIPS-ROBERTS ASSISTANT EDITOR



Currently Reading: *The Merry Spinster: Tales of Everyday Horror*, *All Out: The No Longer Secret Stories of Queer Teens Throughout the Ages*

Favorite Item on Desk: My tiny Mulder and Scully

Movie I Can Quote By Heart: *Ghostbusters*

Favorite travel destination: Egypt

If I won the lottery I'd spend the money on: Is it sad to say student loans? I'd visit my friends in Australia and Spain!

Secret talent: I recently discovered that I can knit and read subtitles at the same time.

Hometown: Glen Ridge, New Jersey

QUESTING AT ITS FINEST!

RUINWORLD™



AN ALL-NEW MIDDLE GRADE SERIES FROM
DEREK LAUFMAN
(ADVENTURE TIME)

kaboom! DISCOVER YOURS

IN STORES
JULY

WWW.BOOM-STUDIOS.COM

RUINWORLD™ & © 2018 Derek Laufman. All Right Reserved.